



PERSONAL AGENDA

[Empty box for personal agenda]

RELATIONSHIPS

BUDDY:

RIVAL:

[Empty lines for relationships]

STRESS LEVEL

[10 empty boxes for stress level]

HEALTH

[10 empty boxes for health]

RADIATION

[2x5 grid of boxes for radiation]

CRITICAL INJURIES

[Empty box for critical injuries]

CONDITIONS

STARVING
DEHYDRATED
EXHAUSTED
FREEZING

[4 empty boxes for conditions]

CONSUMABLES

AIR

FOOD

POWER

WATER

[4 octagonal icons for consumables]

NAME

[Empty box for name]

CAREER

[Empty box for career]

APPEARANCE

[Empty box for appearance]

TALENTS

[Empty lines for talents]

EXPERIENCE POINTS

[10 empty boxes for experience points]

STORY POINTS

[3 empty boxes for story points]

TINY ITEMS

[Empty box for tiny items]

SIGNATURE ITEM

[Empty box for signature item]

GEAR

[List of 10 gear slots]

CLOSE COMBAT

STRENGTH

HEAVY MACHINERY

STAMINA

RANGED COMBAT

OBSERVATION

MOBILITY

AGILITY

ATTRIBUTES

WITS

SURVIVAL

PILOTING

COMTECH

COMMAND

EMPATHY

MEDICAL AID

MANIPULATION

ARMOR

RATING

ENCUMBRANCE

WEAPONS

[Empty lines for weapons]

BONUS

DAMAGE

RANGE

[Empty lines for weapon stats]