	sistion			Quantity:		A.I. Type:		Weapons:
	ial Rule	-			1	1	_	
S	CS	Т	Class	Weapon Name	R	S	D	Notes
			Grunt 1					
			Grunt 2					
			Specialist 1					
А.І. Туре:			Specialist 2					
Enemy Type:			Lieutenant					
Luck:			Unique Individual					
Opposistion Type: Quantity: A.I. Type: Weapons:								
Spec	ial Rule	es:						
S	CS	Т	Class	Weapon Name	R	S	D	Notes
			Grunt 1					
			Grunt 2					
			Specialist 1					
А.І. Туре:			Specialist 2					
Enemy Type:			Lieutenant					
Luck:			Unique Individual					
Opposistion Type: Quantity: A.I. Type: Weapons:								
Spec	ial Rule	es:				_		
S	CS	Т	Class	Weapon Name	R	S	D	Notes
			Grunt 1					
			Grunt 2					
			Specialist 1					
A.I. Type: Enemy Type:			Specialist 2					
			Lieutenant					
Luck:			Unique Individual					