CHARACTER				JUDGE	E CHA		CTEF AYER	RSHEET		6		0	2	
CLASS -			LF	EVEL						_	隔	THE C	2.6	2
HEIGHT				EIGHT		— HA					ш	-		J
SEX			-	ANDED		— EY	ES —				W.	-	THE	M
A	BILITY SC	CORES		_	HIT	POINT	rs I	DEFENCE DEX	K MIS	SC	TU	XI II	1	III
	SCORE MO	TEMP	TEM E MO					=10+			1		8	/
STRENGTH	SCORE MO	DIFIER SCOR	L MO	DIFIER		_					,	100	///	
		-	+					VALUE				1		
DEXTERITY			+	—			ШГ	ARMOUR TYPE		RODY	SIIIT I	JNIFORN		٦
CONSTITUTIO)N						二川	ARMOURTHE		БОБТ	5011 0	TVII OICI		4
INTELLIGENO	CE				SUB DMG			DAMAGE REDUCTI	ION		6			╛
WISDOM					IIIT		=	NOTES	FIF	CTRICI	TVRE	DUCTIO	N 4	
CHARISMA			T		HIT DIE			NOTES	LLL	CIKICI	II KL	DOCTIO	11 4	
	TOTAL BA	SE ABILITY	MIS	SC TEMP	MODII	FIERS			CLASS	KEY		MOE	OIFIERS	
FORTITUDE (CON							\neg	MAX RANKS = LVL +3 (/2)			TOTAL	ABILITY		MISC
`	" 	_		-				APPRAISE ✓	N	INT				
REFLEX (DEX)								BALANCE ✓	Y	DEX				
WILL (WIS)								BLUFF ✓	Y	CHA				_
					MODIFIERS			CLIMB ✓	Y	STR			 	<u> </u>
	TOTAL	BAS	Е	ABILITY	MISC	TEMP	_	COMPUTER USE ✓	Y	INT				\vdash
INITIATIVE (DEX)								CONCENTRATION ✓	Y	CON				
MELEE (CTD)								CRAZE ✓ DISGUISE ✓	N N	DEX CHA				
MELEE (STR)							_	DRIVE ✓	Y	DEX				
RANGED (DEX)								ESCAPE ARTIST ✓	N	DEX				
ATK BONUS:		LAWGIV	ER	MK II				FORGERY	N	INT				
ATR BONUS.								HIDE ✓	N	DEX				
STD EX	KE A.P.	HEAT I	liEx	INCEN	RIC G	iAS ST	TUN	INTIMIDATE ✓	Y	CHA				
DAMAGE 3d6	3d6		d10	2d6	2d6	- 2	d10	JUMP ✓	Y	STR				
A.P 4 AREA -	15		12 0 ft.	5 ft.	0 20	0 ft.	-	KNOWLEDGE (LAW)	Y	INT				_
CRITICAL 19-20/x			x3	x2	A2	-	-	KNOWLEDGE () N	INT			\vdash	
RANGE 200 ft. TYPE P	. 150 ft. P	100 ft. 10 P	00 ft. P	150 ft. 1 P			Oft. E	KNOWLEDGE () N	INT				
RPD FIRE 3	3	3	3	3 3	/Spec	1	1	KNOWLEDGE (LISTEN ✓) N Y	INT WIS				_
STANDARD E	VECUTION	AMM		TON HEAT HIEx I	NCEN D	IC GAS	2	MEDICAL ✓	Y	WIS				
			TC		OCENT		ì	MOVE SILENTLY ✓	N	DEX				
<u>ÖÖÖÖÖÖÖ</u>			\sim 1.		<u>000</u>	00	긔	PERFORM ✔ () N	CHA				
STUN SHOT EN	ERGY PULSE (RAPID FIRE	1) (00000	$\overline{0000}$	000		PICK POCKET	N	DEX				
		OTHER	WE	APONS				PILOT	Y	DEX				_
WEAPON	ATK BONUS	DAMAGE	ΔP	CRITICAL	RANGE	ТҮРЕ	SIZE	PROFESSION () N	WIS				_
BIKE CANNON	ATTR BOTTES	2D10	8	x2	300 ft.	P	L	READ LIPS	N	INT				
NOTES				00000		$\frac{1}{1}$		REMOTE VIEW RIDE ✓	N Y	INT DEX				
	6(CANNON) /	1(FLARE)	~ ~ ?	ĎŎŎŎČ	ころろろ	ススス	スズス	SEARCH ✓	Y	INT				
FLARE ROUND		1D6	0		300 ft.			SENSE MOTIVE ✓	Y	WIS				
WEAPON	ATK BONUS	DAMAGE	A.P.	CRITICAL	RANGE	TYPE	SIZE	SPOT ✓	Y	WIS				
SCATTERGUN		2D4	0	x2	30 ft.	P	L	STREETWISE	Y	WIS				
NOTES						<u> </u>	<u> </u>	SWIM ✓	Y	STR ★				
						<u> </u>	<u> </u>		Y	INT				
WEAPON	ATK BONUS			CRITICAL		+	SIZE	TUMBLE	N	DEX				<u> </u>
DAYSTICK		1d6	0	x2	100 ft.	В	M	WILDERNESS LORE	N V / N	WIS			$\vdash \vdash \vdash$	\vdash
BOOT KNIFE		1d4	1	18-20/x2		P	T	1	Y / N Y / N					\vdash
STUMM GAS		See Text	-	-	20 ft.	G	T	1	Y / N					
CYCLOPS LASER		4d10	20	x2	400 ft.	Е	L							

EQUIPMENT

FEATS AND CLASS ABILITIES

	EQ						
ITEM	LOCATION	WT	ITEM	LOCATION	WT	FEAT	EFFECT
CHRONOMETER	GLOVES	-	CLING NET	BIKE	1 lb.		
4 BLEEPERS	GLOVES	-	RAD CLOAK	BIKE	6 lb.		
BIRDIE LIE DETECTOR	U-BELT	-	FIRE FOAM	BIKE	1 lb.		
BREATHALYSER	U-BELT	-	FLASHLIGHT	BIKE	1 lb.		
2 HAND CUFFS	U-BELT	2 lb.	2 MEDIPAKS	BIKE	4 lb.		
MEDIPAK	U-BELT	4 lb.	4 STREET RATIONS	BIKE	1 lb.		
OVERRIDE CARD	U-BELT	-	LAWGIVER	BOOT	2 lb.		
POLLUTION METER	U-BELT	-	BOOT KNIFE	BOOT	1 lb.		
4 LAWGIVER MAGS	U-BELT	2 lb.	UNIFORM		12 lb.		
LAWGIVER SILENCER	U-BELT	-					
2 STUMM ROUNDS	U-BELT	-					
8 HAND CUFFS	BIKE	8 lb.					
12 LAWGIVER MAGS	BIKE	6 lb.					
2 BIKE CANNON MAGS	BIKE	1 lb.					
SCATTERGUN	BIKE	6 lb.					
24 CARTRIDGES	BIKE	-					
4 STUMM GRENADES	BIKE	2 lb.					
3 HI-EX CHARGES	BIKE	2 lb.					
DAYSTICK	BIKE	3 lb.					
BINOS	BIKE	1 lb.					
CURRENT LOAD	6	6 lb.	TOTAL WEIGHT CAF	RRIED 2	23 lb.		
MOVEMENT	/LIFTING	r	LAWMAST	ER MK II	I		
Movement Rate	Movement	Rate	SIZE	La	arge		
Walk (= Base)	Hour Walk		DEFENSIVE V	ALUE 1	14		
Hustle I	Hour Hustle		DAMAGE RED	UCTION 1	15		
Run (x 3)	Day Walk			TOP CDE	ED		
Run (x4)	Special		HIT 20	TOP SPE 350	ED		
Load Weight Carried N	Max Dex Chk I	Pen Ru	n	(Bike)			
Light		-					
Medium	+3 -3	x4	CREW	PASSENGE 1	RS		
Heavy	+1 -6	x3					
EXPERIENCE				WEAPONS TWIN LINKED BIKE CANNON			
TOTAL EXPERIENCE			71	PS LASER			
XPS REQUIRED FOR NEXT LEVEL			CAR	8GO 50 L	BS		

CHARACTE	R			CITIZE	N CH		CTI ayer	ER SHEET						2
CLASS			L	EVEL		- SEC	СТОБ	R			- 119	Til I		2.5
HEIGHT				EIGHT		HA	IR _				H	1		Æ
SEX			_ н	ANDED _		EY.	ES _				W	1	-	110
	ABILITY	SCORES			HIT	POIN	rs_	DEFENCE	DEX SI	ZE MIS	с 🛚	10	Ш	1
STRENGT:	Н		MP TE	MP ODIFIER				$\underbrace{\mathbf{VALUE}} = 10 +$						
CONSTITU	-		+				ᆀ	ARMOUR TYPE						
INTELLIGE	-	+	-		SUB		\neg I	DAMAGE REDU	CTION					
WISDOM	ENCE	+	+		DMG		∐	DAMIAGE REDU	CHON					
CHARISM	A				HIT DIE			NOTES						
					-			WEAPO	N PROFIC	CIENCIES	S			
		BASE ABILIT	Y MI	SC TEMP	MODIFIE	RS	٦							
FORTITUDE (CO	ON)		_											
REFLEX (DEX)														
WILL (WIS)									CLASS	KEV		MODI	FIERS	
					ODIFIERS			MAX RANKS = LVL +3 ((2) SKILL	ABILITY	TOTAL	ABILITY	RANKS	MISC
D. H. T. L. T. L. C.	TOTAL	BA	SE	ABILITY	MISC	TEMP	٦	APPRAISE ✓ BALANCE ✓	N Y	INT DEX				Н
INITIATIVE (DE	X)						4	BLUFF ✓	Y	СНА				
MELEE (STR)								CLIMB ✓	Y	STR				
RANGED (DEX)							7	COMPUTER USE ✓ CONCENTRATION ✓	Y Y	INT				Н
							_	CRAZE ✓	N	DEX				
								DISGUISE ✓ DRIVE ✓	N Y	CHA DEX				Ш
WEAPON	ATK BONUS	DAMAGE	A.P.	CRITICAL	RANGE	TYPE	SIZE		N	DEX				Н
								FORGERY	N	INT				
RAPID FIRE:		N	OTES:					HIDE ✓ INTIMIDATE ✓	N Y	DEX CHA				Н
WEAPON	ATK BONUS	DAMAGE	A.P.	CRITICAL	RANGE	TYPE	SIZE		Y	STR				H
								KNOWLEDGE (LAW)	Y	INT				
RAPID FIRE:			OTES:					KNOWLEDGE (KNOWLEDGE () N) N	INT				Н
WEAPON	ATK BONUS	DAMAGE	A.P.	CRITICAL	RANGE	TYPE	SIZE	KNOWLEDGE () N	INT				H
								LISTEN ✓	Y	WIS				
RAPID FIRE:			OTES:					MEDICAL ✓ MOVE SILENTLY ✓	Y N	WIS DEX				Н
WEAPON	ATK BONUS	DAMAGE	A.P.	CRITICAL	RANGE	TYPE	SIZE	PERFORM ✓ () N	CHA				Н
								PICK POCKET	N	DEX				
								PILOT	Y	DEX				Ш
	DDIOD I			· · · · · · · · · · · · · · · · · · ·				PROFESSION (READ LIPS) N N	WIS				\vdash
	PRIOR L	AFE ANI) BE	NFITS				REMOTE VIEW	N	INT				\vdash
								RIDE ✓	Y	DEX				П
								SEARCH ✓	Y	INT				
								SENSE MOTIVE ✓	Y	WIS	Щ			Щ
								SPOT ✓ STREETWISE	Y Y	WIS	Н			Н
								SWIM ✓	Y	WIS STR★				$\vdash\vdash$
								TECHNICAL	Y	INT	\vdash			$\vdash \vdash$
								TUMBLE	N	DEX				Ш
								WILDERNESS LORE	N V / N	WIS				\Box

✓ CAN BE USED WITH 0 RANKS, ★ -1 PER 5 LBS OF EQUIPMENT

Y / N

EQUIPMENT

FEATS AND CLASS ABILITIES

ITEM	LOCATION	WT	ITEM	LOCATION	WT		FEAT			EFFE	CT	
]						
						1						
WEALTH ANI	O CREDIT	S	VEHICL	E			PI	ERP C	ONT	ACTS		
			SIZE									
			DEFENSIVE	VALUE								
			DAMAGE R									
			HIT POINTS	TOP SPI	EED							
			CREW	PASSENGE	RS		M	OVEN	A IT NIT	C/LIFT	TNC	
			J w	L EAPONS							1	
EXPERIENCE			.	WEATONS			Moven		Rate	Mover	1	Rate
TOTAL EXPERIENCE							Walk (= I	Base)		Hour Wa		
							Hustle Run (x 3)			Hour Hu Day Wal		
							Run (x4)			Special		
			C.	ARGO			Load	Weight	Carriad	Max Dex	Chk Per	Run
XPS REQUIRED FOR N	EXT LEVEL				\dashv		Light	weight	Carricu	-	- Clik Pei	- Kun
							Medium			+3	-3	x4
							Heavy			+1	-5	x3

PSI POWER POINTS		SI-TAL	ENT RECORD ISTANCE MANIH	SHEET	EVEL	PSI-TALENT 0 + =	F SAVING THROW + Level of Power Used				
						Cha Modifie	r				
PSI-POWERS KNOWN											
POWER	LEVEL	POWER POINTS	MANIFESTATION TIME	RANGE	TARGET	DURATION	EFFECT				

STREET GANG RECORD SHEET

STREET GANG NAME:										
LEADERSHIP SCORE		LIEUTENANT LEV								
		GANG MEMBERS	1st LEVEL		4 th LEVEL					
MONTHLY INCOME			2 nd LEVEL		5th LEVEL					
	Credits		3 rd LEVEL		6th LEVEL					
GANG MEMBERS										

PRIOR LIFE HP INIT DV BAB STR DEX CON INT WIS CHA NUMBER CLASS LEVEL