

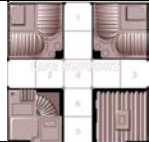







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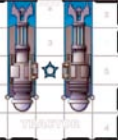
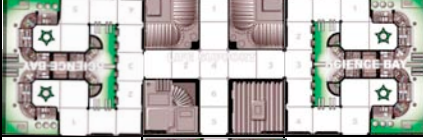
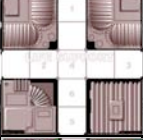






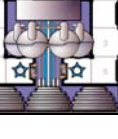
REGISTRY:	ZEN RIGELN					SIZE:	5
CLASS	SEARCHER			TYPE:	SCOUT		

Zen/Tza Zen Rigeln: While in the science bay any individual can attempt to heal another character as if they possessed a MedKit.

Science checks made to heal another character in the Science Bay receive a +1 bonus. This bonus not cumulative with the bonus from an upgraded med kit.

Zen Rigeln are pacifists to a fault. Most will only use their cannons to shoot down incoming missiles and missile bays are primarily used as escape pods.

Tza Zen Rigeln are the exact opposite and will replace any non-offensive modules like tractors and cargo bays with additional cannon and missile bays

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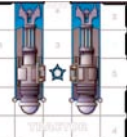



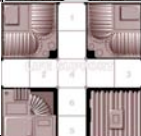

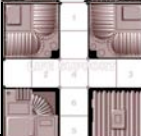


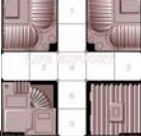


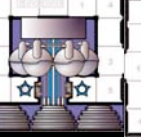

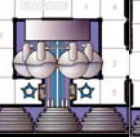

REGISTRY:	ZEN RIGELN					SIZE:	6
CLASS	PASSIVE			TYPE:	FRIGATE		

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REGISTRY:

ZEN RIGELN

SIZE:

7

CLASS

DEFENDER






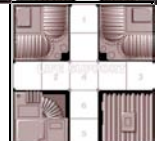

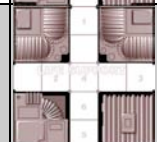
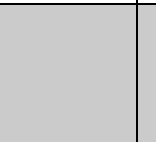
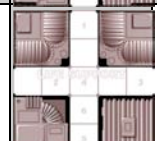
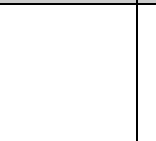









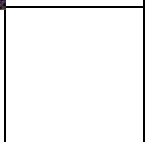
TYPE: DESTROYER

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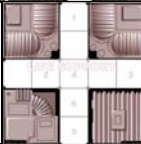
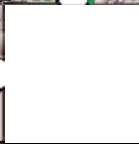
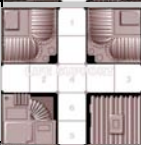
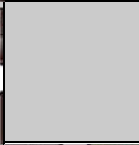

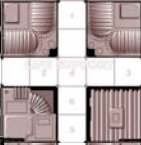



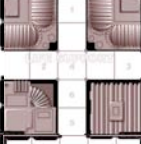

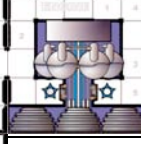


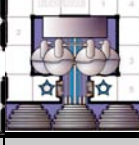
REGISTRY:	ZEN RIGELN					SIZE:	8
CLASS	PEACEFUL			TYPE:	CRUISER		

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REGISTRY:	ZEN RIGELN						SIZE:	9
CLASS	HEALER			TYPE:	DREADNAUGHT			

Zen/Tza Zen Rigeln: While in the science bay any individual can attempt to heal another character as if they possessed a MedKit.

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REGISTRY:	ZEN RIGELN					SIZE:	7
CLASS	KARMA			TYPE:	DESTROYER		

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