Back to The Grand Duchy of Irolo

Irolon Military Organisation

The Duchy of Irolo, as with much of the Western Shores kingdoms, has a feudal government. The peasants owe fealty to their leige lords and the lords have obligations to their people as well as fealty to their own superiors.

Knights are obliged to help their Barons, Barons their Counts/Margraves, Counts and Margraves their Dukes.

In general the supply of troops and attending the conflict in person is the default for any landowner in Irolo. However, if a lord is too sick or old to fight, they can provide a close relative or competant second (occasionally the head priest for the church of Tyr) in their stead. It is also possibly to provide supplies and money (wergild) in lieu of actual men.

The usual organisational structure of an army in Irolo is based on the county (land), march (mark) or duchy being divided up into large districts, and then individual baronies and fiefdoms (kriese).

A general is appointed in charge of the army, and colonel (oberst) for each regional district (regierungsbezirke).

Armies

- Army of Bayern at the Demon Wars 17 May 3250.

Back to The Grand Duchy of Irolo

From:
https://www.curufea.com/ - **Curufea's Homepage**

Permanent link:
https://www.curufea.com/doku.php?id=roleplaying:hero:ws:irolon_military

Last update: **2015/01/26 19:24**