

Darcy Midnight

Gadgeteer

Gender	Male	Age	26
Hair	Black	Eyes	Grey
Airship	Wilde Karrde	Schtick	Smugglers (mostly)

Background



Back story in dot points (to expand)

- Born in a Skyloft city
- Father was a playboy gadgeteer; mother divorced father after one affair too many
- I have an older twin who is exalted for... This has meant that I am quite shy. I am also sensitive to similar behavior among others, (unfortunately one of the crew members also does this which annoys me intensely).
- I had a life waiting for me working with father but relations with my brother made this untenable
- I left home to find a life away from the shadow of my brother. I went to one of the Neobedouin tribes that my family traded with.
- They took me in and I lived with them. Some skills I never really got the hang of but I did learn to drive the different vehicles that they use quite well.
- Eventually I separated from the tribe and was looking for the next

Attributes

Strength	1	Presence	1
Dexterity	3	Wits	3
Fortitude	1	Resolve	2

Derived Attributes

Initiative	8	
Movement	Sneak	4
	Run	24
	Swim	8
	Leap	4
	Jump	2

Common Skills

Drive (WITS)	3	Perception (WITS)	2	Pilot (WITS)	2
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Specialities

Craft (Steam)	()	4	Craft (Metalworker)	()	4	Ad Hoc Repair	()	3
Engineer (Steam)	()	4	Engineer (Clockwork)	()	4	Engineer (Electrical)	()	2
Demolition	()	4	Conceal	()	4	Skylore	()	2
Appraisal	()	1	Culture (Neobedouin)	()	1	Firearms	()	1

Equipment

Basic Tool Kit	2.1	Clockwork Repair Kit	1.2
Difference Engine	5	Pocket Watch	1.1
Clockwork Lantern	0.15	Mechanics Kit	4

Complications

Annoying Shipmate, Exalted Twin, Shy

Talents

Greasy Thums (3), Expert in Engineer (Clockwork) (3), Direction Sense (3)

Weapons

Lightning Gun

[airship pirates](#), [pc](#), [albert](#)

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