

# Character Sheet

**Purpose:** Maintain a character and keep both the player and the GMs informed of any changes

- A player may have several characters and several character sheets.

## Player Information

- **Full Name** - What tends to appear on legal documents
- **Preferred Name** - What you want people to call you
- **Contact Details** - Preferred method of contact, and other contacts

## Game Information

- **Roleplayer** (Y/N) - Whether you want to engage in roleplaying, character and story progression
  - **Plot Involvement** (Not at all, Occasional, Important) - How often you want the GMs to include your character in stories and plots. Only applicable to roleplayers
- **Membership** - Your ID, and when your fees are due
- **Qualifications** - What the GMs have qualified you for - see [qualifications](#)
- **Awards** - Earned [awards](#)
- **XP** - Your current unspent XP - see [spending\\_xp](#)
- **Warband** - Your current affiliation - see [warbands](#)

## Character Information

The following is only for roleplayers-

- **Full Name** - What tends to appear on the character's legal documents
- **Preferred Name** - What you want people to call you
- **Race** - see [races](#)
- **Class** - see [classes](#)
- **Description** - A photo and text description of your costume
- **Background** - Worth 5 XP, required for characters that want a high plot involvement
- **Level** - Green, Adventurer or Veteran - see [character advancement](#)
- **Skills** - A list of all skills from race, class, level or anything else - see [skills](#)
- **Session Reports** - Worth 1 XP each (not printed on the sheet, only kept online)

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