

# Battle of 5 Bridges: Red River

Game day info: Park closes at 8.30pm. For this game we are not having archers/arrows or throwing daggers. No clerics or magic either. Unit colours and HP as worn please. Game Types: Flag Plant: Two teams, each has to plant their flag in the other team's base Fort Defence: Teams take turns defending the bridges until the final push at the cliff. Assassination: Each team has a VIP who has one life, they must get to the enemies base alive, can be "instakilled" (no respawn). Territories: 5 bases, each team starts with one base (the closest island to them) once a team is pushed back on to a bridge the island can be taken. Team with the most bases after x amount of time wins. Scored resolution.

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