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Roleplaying Games

Blurbs

RoleplayingBlurbs - Advertising art created for roleplaying convention games.

Utilities

NPC Personality Generator - using the Catholic list of sins and virtues PlotGenerator - using regular playing cards to unblock writer's/GM's block CharacterGenerator - node based hierarchical dynamic random generator VillageSimulator - How would you roleplay Cadfael's Shrewsbury? Harn - Harn related resources.

Campaigns

Current

• 5e - things for Dungeons and Dragons fifth edition

Older

- Scum and Villainy scifi Blades in the Dark
- Alien a survival horror scifi game based on the franchise by the folk that made Tales from the Loop and Forbidden Lands.
- Impulse Drive on Tavern-Keeper
 - Website
- Forbidden Lands an OSR by the folk that made Tales from the Loop and the new Alien game.
- Tales from Night City a homebrew of Cyberpunk 2020 and Blades in the Dark run on Roll20 and Discord
- Companions
- Impulse Drive
 - Impulse Drive
- Dungeon World
- Blades in the Dark (v6)
- FATE
 - Starblazer FATE campaign
 - Spirit of the Century FATE campaign
- Doctor Who: Adventure in Time and Space
- firefly hero campaign
- Lords of Gossamer and Shadow Diceless Role-Playing (Kickstarter) rules and ideas
 - Rogues and Vagabonds Lords of Gossamer and Shadow (play by Google Doc)
- Airship Pirates Victoriana campaign

- london Unhallowed Metropolis
- HeroWiki Hero System wiki
- CampaignCthulhu- Call of Cthulhu campaigns
- Campaign316Carnage 3:16 Carnage amongst the Stars. Useful files and things
- CampaignJudgeDredd Torben's Judge Dredd D20 campaign
- CampaignMetascape Andrew's Metascape space opera campaign
- CampaignMontour Nathan's early medieval fantasy campaign
- CampaignParanoia My new Paranoia XP campaign
- Newton's First Law A Star Hero science fiction campaign based on lots of stuff
- Western Shores A Fantasy Hero campaign world based on the setting provided in the main rulebook
 - Overview of the versions
 - Western Shores (FATE version unfinished)
 - My current Wiki version
 - the old RPG.net pages
- Mike's Cyberpunk Game

Storytelling

- Munchausen Wiki including PBeM and wiki rules for Baron Munchausen
- universalis Wiki version of the storytelling game.
- Simon versus Jack the Ripper Simon the Technomage goes back in time to a steampunk Victorian age — Peter Cobcroft 13/03/2006 14:31

Characters

- CharacterSlippery My teenager from Mike's current Cyberpunk game
- CharacterFrederick My Aedelphi character. AD&D 2E
- CharacterTrevor The Amazing Trevor, Master of the Unseen (TATMOTU). My Masque of the Red Death character. AD&D 2E
- CharacterGrappler Cop/Media of notorious fame. Able to talk his way into or out of trouble.
 Cyberpunk
- CharacterGustaf Mad Scientist, never used. Falkenstein
- CharacterEzekial A Jewish Doctor from a Constantinople campaign that didn't start. D20-ish
- Sir Miles Furmenglaive (when he was 4th level) A Squire in a low fantasy medieval campaign. D20-ish
- CharacterTen Sociopathic D20 fantasy character chose rogue as it's the closest D20 gets to a
 believable class

Rules

Faction Paradox

- powered by the paradox PbtA Faction rules
- Faction Paradox Initially a mirror of the http://www.factionparadox.co.uk/ website which
 is no longer available. Currently it consists of notes for the Amber Diceless rules. It will be
 expanded into the Cubicle 7 system Doctor Who: Adventures in Time and Space

factiondw

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- Metascape A mirror of the rules and files from the Mental Winds website
- How to Host a Murder A scripted narrative game with some roleplaying in the murder mystery genre. Or possibly an excuse to dress up for a dinner party :)
- Versailles My RPG in 2 weeks entry to Game Chef. Centred on the court life in a palace.
- Fudgescape My attempt at converting Farscape to be playble with the Fudge roleplaying system.
- Narrative My attempt at creating some primarily narrative roleplaying rules inspired by Theatrix, Fudge, Hero and all the good bits I've seen in other roleplaying games.
- Capes Modifications and clarifications for the Muse of Fire game, Capes
- D20Stuff New rules, classes etc.

LARP

HundredSwords - The Hundred Swords LARP, v2 - Now with added roleplaying
 Discussion Forum

Transcripts

- TranscriptGideon The compilation of my character in Mike's Dawn of Amber game First Light"which was play-by-post (on a message board).
- TranscriptMasque The transcript of a PBEM game based on TSR's campaign setting (Their version of Cthulhu by Gaslight).
- TranscriptSephiroth The transcripts and other files of a PBEM game I ran set in the Western Shores, using FUDGE (although I didn't end up using any dice) roughly based around the Tree of Life and the ten Sephiroth.

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Last update: 2024/02/15 00:39

