

Skrull

Back to [xenos](#)

One of my players is playing a kind of a Skrull (doppelganger) xeno. For 2 stress (or 1 stress and 1 heat) it can transform to anyone it sees and gain some of their short-term memory (we usually do an attune/study/fortune roll when it comes to accessing this memory).

The Sah'ir has a special animosity toward this race.

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