Session 0

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Characters created and ship. No additions at this stage to Lines and Veils

Setting Questions

- Are we going for a romp or is this a serious, gritty story? Somewhat gritty - equivalent to Firefly and Cowboy Beebop
- How mysterious is the Way? Is it vanishingly rare and scary, or is it uncommon, but well-enough known?
 - Rare and Scarey
- How common are Ur artifacts? Are they frequently traded on black markets or are they more tightly controlled, falling mostly into private collections? Traded on black markets
- Urbots are considered property of the Guild. What is the popular opinion on the matter? TBD

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Last update: 2021/04/01 17:41