

Munchausen "Locations or Settings"

Not every group of [characters](#) sit around a table in a bar, pub or inn. [Page](#) created here describe a place for a [game](#) to start.

Creating a "Location/Setting"

Find the appropriate genre under **Storytelling Settings** on the [start](#) page. Create a new [page](#) and write a descriptive piece about a particularly interesting place that players may socialise and tell stories. They may wish to have a drink there, or a meal, or do some other activity they can roleplay in the [game](#) between stories.

Adding to a "Location/Setting"

Whenever a new [game](#) is started, a new link should be place in the location [page](#). You should put these in an unordered list (or bullet list) by starting the link with two spaces, an asterisk and another space.

Finishing a "Location/Setting"

You can end the page with a link back to the [start](#) page.

Go to [the rules page](#)

Go back to the [start](#) page.

From:

<https://curufea.com/> - Curufea's Homepage

Permanent link:

https://curufea.com/doku.php?id=roleplaying:munchausen:location_setting

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