

Environmental

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Agaath

TIME : Spring/Summer

LOCALE : Bog or swamp

MIN COST : 6d

MAX COST : 9d

FANTASY COST : 2sp 4cp/3sp 6cp

PURPOSE : air

ADD? : Slightly addictive

EFFECT : Life Support: air 5 hours

USE : Ingested

FORM : Pollen

RAR : -2

STORE : D6 weeks

Bastit

TIME : Always

LOCALE : All

MIN COST : 7d 2f

MAX COST : 7d 2f

FANTASY COST : 3sp/3sp

PURPOSE : repels insects

ADD? : Slightly addictive

EFFECT : Repel insects 3 hours

USE : Applied

FORM : Fruit

RAR : -1

STORE : D6 weeks

Bilbury

TIME : Spring

LOCALE : Caves

MIN COST : 3d

MAX COST : 5d

FANTASY COST : 1sp 5cp/2sp 3cp

PURPOSE : breathe water

ADD? : Not addictive

EFFECT : Life Support: water one day

USE : Applied

FORM : Insect

RAR : -2

STORE : D3 hours

Blue Mallow

TIME : Autumn/Winter

LOCALE : Ocean shore

MIN COST : 8d

MAX COST : 1s

FANTASY COST : 3sp 4cp/5sp

PURPOSE : filter air

ADD? : Not addictive

EFFECT : LS: Breathe impure air

USE : Breathed

FORM : Stalk

RAR : -3

STORE : D6 days

Bragolith

TIME : Summer

LOCALE : Bog or swamp

MIN COST : 3d

MAX COST : 4d

FANTASY COST : 1sp 3cp/1sp 9cp

PURPOSE : repel insects

ADD? : Not addictive

EFFECT : Repel insects 1 hour

USE : Applied

FORM : Grass

RAR : 0

STORE : D3 days

Fecburtun

TIME : Autumn

LOCALE : Underdeep

MIN COST : 6d

MAX COST : 9d

FANTASY COST : 2sp 6cp/4sp

PURPOSE : air

ADD? : Not addictive

EFFECT : Life Support: breathe 1 hour
USE : Breathed
FORM : Berry
RAR : -1
STORE : D3 days

Garlic

TIME : Autumn/Winter
LOCALE : Inhabited areas, urban
MIN COST : 1f
MAX COST : 1f
FANTASY COST : 1cp/1cp
PURPOSE : wards evil
ADD? : Not addictive
EFFECT : Wards vampires and spirits
USE : Applied
FORM : Clove/Bulb
RAR : +4
STORE : D6 weeks

Gylvir

TIME : Autumn
LOCALE : Coast
MIN COST : L10 8s 4d
MAX COST : L10 8s 4d
FANTASY COST : 100gp/100gp
PURPOSE : breathing
ADD? : Not addictive
EFFECT : LS: Breathe water 5 hours
USE : Ingested
FORM : Algae
RAR : 2
STORE : D3 days

Kilmakur

TIME : Summer
LOCALE : Ocean shore
MIN COST : 6d
MAX COST : 9d
FANTASY COST : 2sp 4cp/3sp 6cp
PURPOSE : fire protection
ADD? : Not addictive

EFFECT : LS: temp extremes 1 hour

USE : Applied

FORM : Vine

RAR : -2

STORE : D3 weeks

Lhach-Ur

TIME : Autumn

LOCALE : Plains

MIN COST : 2d

MAX COST : 3d

FANTASY COST : 9cp/1sp 3cp

PURPOSE : flame retardant

ADD? : Not addictive

EFFECT : Extinguish fire

USE : Applied

FORM : Stalk

RAR : 0

STORE : D6 months

Megillos

TIME : Winter/Spring

LOCALE : Deserts

MIN COST : 1d

MAX COST : 2d

FANTASY COST : 7cp/1sp 1cp

PURPOSE : breathe water

ADD? : Not addictive

EFFECT : LS: Water one day

USE : Ingested

FORM : Insect

RAR : 1

STORE : D3 days

Mithyave

TIME : Autumn/Winter

LOCALE : Caves

MIN COST : 2d

MAX COST : 3d

FANTASY COST : 8cp/1sp 2cp

PURPOSE : air

ADD? : Not addictive

EFFECT : Life Support: bad air
USE : Breathed
FORM : Fungus
RAR : -1
STORE : D6 days

Mountain Garlick

TIME : Always
LOCALE : Mountains
MIN COST : 16s 8d
MAX COST : 18s 9d
FANTASY COST : 8gp/9gp
PURPOSE : repels spirits?
ADD? : Not addictive
EFFECT :
USE : Ingested
FORM : Mineral
RAR : -2
STORE : D3 days

Na Felmath

TIME : Summer/Autumn
LOCALE : Ocean shore
MIN COST : 7d
MAX COST : 10d
FANTASY COST : 2sp 9cp/4sp 3cp
PURPOSE : summon fish
ADD? : Not addictive
EFFECT : Mind Scan and summon
USE : Ingested
FORM : Grass
RAR : -3
STORE : D6 days

Slirth

TIME : Summer
LOCALE : Sylvan, forests
MIN COST : 2d
MAX COST : 3d
FANTASY COST : 9cp/1sp 3cp
PURPOSE : start a fire
ADD? : Not addictive

EFFECT : Start a fire
USE : Applied
FORM : Nut
RAR : +3
STORE : D6 weeks

Ssenth

TIME : Summer/Autumn
LOCALE : Ocean shore
MIN COST : 7d
MAX COST : 10d
FANTASY COST : 2sp 9cp/4sp 3cp
PURPOSE : air
ADD? : Not addictive
EFFECT : Life Support: breathe any air
USE : Ingested
FORM : Fungus
RAR : 1
STORE : D6 weeks

Willow-Herb

TIME : Summer
LOCALE : Forest
MIN COST : 10s 5d
MAX COST : 10s 5d
FANTASY COST : 5gp/5gp
PURPOSE : snake repellent
ADD? : Not addictive
EFFECT :
USE : Ingested
FORM : Clove/Bulb
RAR : -2
STORE : D6 weeks

Yaran

TIME : Summer/Autumn
LOCALE : Ocean shore
MIN COST : 2d
MAX COST : 3d
FANTASY COST : 9cp/1sp 3cp
PURPOSE : breathe water
ADD? : Slightly addictive

EFFECT : Breathe water (only) 5 hrs

USE : Ingested

FORM : Flower

RAR : 0

STORE : D6 days

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