Paladin

1st Level:

Required:

- KS: Religious Scriptures (2 pts).
- Perk: Divine Champion (5 pts).
- Literacy in chosen language (1 pt).
- PRE > 12
- Psych Lim “Obedient to Deity and church officials: common, strong.“
- Susceptibility to unholy water: uncommon, instant, 1d6 stun.
- Distinctive Features “Radiates extreme, blinding goodness: concealable, causes extreme reaction, only detectable by unusual senses.”

Allows:

- Immunity to Disease (3 pts).
- Divine Protection, power defense (2 pts).
- Divine Protection, mental defense (2 pts).
- Detect Evil, +0 (1 pts).
- Protection from Evil, +1 DCV (3 pts).
- Noble Steed (15 pts).

2nd Level:

Required:

- All level 1 abilities (excluding warhorse).
- PRE > 13
- Divine Mana Pool (2 pts).

Allows:

- Divine Protection, power defense (3 pts).
- Divine Protection, mental defense (3 pts).
- Turn Undead, +20 PRE (2 pts).
- Aura of Courage, +5 PRE (3 pts).
- Smite Evil, +2 DC, 1 charge (1 pt).
- Lay on Hands, 2d6 healing (2 pts).

3rd Level:

Required:

- All level 2 abilities.
- PRE > 14

Allows:

- Divine Protection, power defense (4 pts).
- Divine Protection, mental defense (4 pts).
- Turn Undead, +30 PRE (4 pts).
- Smite Evil, +3 DC, 3 charges (3 pts).
- Lay on Hands, 3d6 healing (4 pts).
- Protection from Evil, +2 DCV (6 pts).
- Cure Disease, 16d6 Dispel (5 pts).

4th Level:

Required:

- All level 3 abilities.
- Divine Magic Skill (3 pts).
- KS: Religious Scriptures (3 pts).
- PRE > 15

Allows:

- Divine Protection, power defense (5 pts).
- Divine Protection, mental defense (5 pts).
- Access to All, Charm, Combat, Divination, Healing, and Protection first level divine spheres.
- *Combat Casting* (3 pts).

5th Level:

Required:

- Divine Magic Skill (5 pts).
- KS: Religious Scriptures (4 pts).
- Divine Protection, power defense (4 pts).
- 5 points in acolyte spells.
- PRE > 16

Allows:

- Divine Protection, power defense (6 pts).
- Divine Protection, mental defense (6 pts).
- Turn Undead, +40 PRE (7 pts).
- Lay on Hands, 4d6 healing (7 pts).
- Access to All, Combat, Divination, and Healing deacon spheres.

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