

Cosian's Sparkle Beam

This spell calls forth a sparkling golden ray. Any living creature struck by the beam is temporarily blinded. The true function of this spell, however, is its use against undead, demons, and other such foul creatures of darkness.

College: Forces

Philosophy: Evocation

Special Effects: Arcane Magic, Forces, Evocation, Light

Effect: Sight Group Flash 6d6 and RKA 2d6

Casting Time: 1/2 Phase

Target/Area Affected: Single Creature

Duration: Instant

Range: 500 Meters

Active Cost: 50

Skill Roll Penalty: -2

Real Cost: 16

END Cost: 5

Cosian's Sparkle Beam: Flash (Sight Group) 6d6 (30 Active Points) - Requires A Power Skill: Evocation Magic Roll (-1/2), Spell (-1/2), Beam (-1/4), Gestures (-1/4), Incantations (-1/4) **plus** Ranged Killing Attack 1d6+1 (20 Active Points) - Only vs. Undead Or Demonic Creatures (-1), Linked (Flash; -1/2), Spell (-1/2), Beam (-1/4), Gestures (-1/4), Incantations (-1/4).

Spell created by Jack Butler

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