

# Cleanse the Mind

This spell ends any magical effects that are controlling or influencing the mind of the subject creature.

**College:** Forces And Information

**Philosophy:** Abjuration And Charm

**Effect:** Dispel Mind-Influencing Powers 15d6

**Casting Time:** 1/2 Phase

**Target/Area Affected:** Single Creature

**Duration:** Instant

**Range:** No Range

**Active Cost:** 45

**Skill Roll Penalty:** -2

**Real Cost:** 20

**END Cost:** 4

**Cleanse the Mind:** Dispel Mind-Influencing Powers 15d6 (45 Active Points); No Range (-1/2), Gestures (-1/4), Incantations (-1/4), Requires Either A Power Skill: Abjuration Magic Roll Or A Power Skill: Charm Charm Magic Roll (Player's Choice; -1/4).

**Spell created by Jack Butler**

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