

Cerne's Word of Death

By use of this spell, the caster utters a single word of power that induces such utter shock and terror in whoever hears it that they can literally die of fright.

College: Information

Philosophy: Charm

Special Effects: Arcane Magic, Information, Charm, Death Magic

Effect: RKA 2d6

Casting Time: 1/2 Phase

Target/Area Affected: 3 Meter Radius

Duration: Instant

Range: No Range

Active Cost: 105

Skill Roll Penalty: -5

Real Cost: 105

END Cost: 10

Cerne's Word of Death: Ranged Killing Attack 2d6 - Area Effect (3 Meter Radius; +1/4), Personal Immunity (+1/4), Does BODY (+1), No Normal Defense (Defense Is Any Presence Bought As Defense Only, Presence 25+, Power Defense, or Being Deaf; +1)(105 Active Points); No Range (-1/2), Requires A Power Skill: Charm Magic Roll (Penalty Is -1/20 Active Points; -1/4), Spell (-1/2), No Knockback (-1/4), Incantations (-1/4).

Spell created by Jack Butler

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