

Body Lightness

This spell makes the recipient extremely lighter, allowing amazing feats of leaping and making the recipient faster on his feet. However, the spell also causes the character to suffer knockback if struck by an attack while this spell is in operation. (This overrides the normal rule regarding Knockback not being used in the campaign.)

College: Change

Philosophy: Enchantment

Special Effects: Arcane Magic, Change, Enchantment

Effect: Leaping +8 Meters and Running +4 Meters

Casting Time: 1/2 Phase

Target/Area Affected: Single Creature

Duration: Constant

Range: No Range

Active Cost: 16

Skill Roll Penalty: -1

Real Cost: 6

END Cost: 2

Body Lightness: Leaping +8 Meters - Costs END Only To Activate (+1/4), Useable By Other (+1/4), Uncontrolled (Lasts 10 Minutes + 10 Minutes Per Point By Which The Roll Was Made; +1/2)(8 Active Points); Side Effect (Recipient Suffers Knockback From All Attacks While Spell Is Active; Happens Automatically -1), Requires A Power Skill: Enchantment Magic Roll (-1/2), Gestures (-1/4), Incantations (-1/4) **plus** Running +4 Meters - Costs END Only To Activate (+1/4), Useable By Other (+1/4), Uncontrolled (Lasts 10 Minutes + 10 Minutes Per Point By Which The Roll Was Made; +1/2)(8 Active Points); Side Effect (Recipient Suffers Knockback From All Attacks While Spell Is Active; Happens Automatically -1), Linked (Leaping; -1/2), Gestures (-1/4), Incantations (-1/4).

Spell created by Jack Butler

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