Bano's Magical Revelation

This spell, like the *Detect Magic* spell it was based on, reveals to the wizard the presence of magic within his range of perception. In addition to the mere presence of magic, the *Magical Revelation* also can determine how many different magical effects are in operation at a given location, what type of magic is involved (including the specific spells used, if any), and how long the magic has been in operation.

College: Information
Philosophy: Divination
Effect: Detect Magic 21-
Casting Time: 1/2 Phase
Target/Area Affected: Caster
Duration: Constant
Range: Self
Active Cost: 30
Skill Roll Penalty: -1
Real Cost: 11
END Cost: 2

Detect Magic: *Detect Magic 21- (Large Class Of Things; Sight Group), Discriminatory, Analyze (30 Active Points) - Costs END (-1/2), Requires A Power Skill: Divination Magic Roll (-1/2), Sense Affected As Both Sight Group And Mystic Group (-1/4), Gestures (-1/4), Incantations (-1/4).*

Spell created by Jack Butler

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