

# Army of Darkness

With this spell, the caster can raise a small army of zombies with which to do his bidding.

**College:** Matter

**Philosophy:** Necromancy

**Special Effects:** Arcane Magic, Matter, Necromancy, Undeath

**Effect:** Summon Zombies

**Casting Time:** 1 Turn

**Target/Area Affected:** Up To 256 Zombies

**Duration:** Instant

**Range:** No Range

**Active Cost:** 150

**Skill Roll Penalty:** -7

**Real Cost:** 35

**END Cost:** 15

**Army of Darkness:** *Summon Up To 256 Zombies Built On Up To 178 Points - Amicable (Slavishly Devoted; +1)(150 Active Points); Extra Time (1 Turn; -1 1/4), OAF: Supply Of Corpses To Be Animated (-1), Number Of Zombies Summoned Is Limited By Number Of Corpses Available (-1/2), Requires Power Skill: Necromancy Roll (-1/2), Gestures (-1/4), Incantations (-1/4).*

**Spell created by Jack Butler**

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Go back to [start](#)

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