

Animate Reflection

With this spell, the wizard can animate any reflective image so that it follows his commands. The reflection is capable of speech and whatever actions the caster wishes, though it cannot leave the mirrored surface.

College: Information

Philosophy: Illusion

Special Effects: Arcane Magic, Information, Illusion, Phantasm

Effect: Sight and Hearing Group Images

Casting Time: Full Phase

Target/Area Affected: Single Reflective Surface

Duration: Constant

Range: 300 meters

Active Cost: 19

Skill Roll Penalty: -1

Real Cost: 5

END Cost: 2

Animate Reflection: Images (Sight Group and Hearing Group) - Increased Maximum Range (300 meters; +1/4)(19 Active Points) - Only to Animate Reflections(-1), OIF: Reflective Surface (-1/2), Requires A Power Skill: Illusion Magic Roll (-1/2), Extra Time (Full Phase; Activation Only; -1/4), Gestures (-1/4), Incantations (-1/4).

Spell created by Jack Butler

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