

# Acid Jet

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This spell creates a cone of liquid acid from the caster's outstretched hand that sprays everything within the area of effect. Creatures caught in this area continue to take damage, as the acid sticks to their skin until such time as the spell's magic wears off (upon which the vapors disappears into nothingness), the acid is washed off the target's skin, or otherwise neutralized.

**College:** Forces

**Philosophy:** Conjunction

**Special Effects:** Arcane Magic, Forces, Conjunction, Acid

**Effect:** RKA 1d6

**Casting Time:** 1/2 Phase

**Target/Area Affected:** 10 meter cone

**Duration:** Constant

**Range:** No Range

**Active Cost:** 56

**Skill Roll Penalty:** -3

**Real Cost:** 19

**END Cost:** 6

**Acid Jet:** Ranged Killing Attack 1d6 - Costs END Only To Activate (+1/4), Area Effect (10 meter cone; +1/2), Constant (+1/2), Sticky (+1/2), Uncontrolled (Lasts For 1 Turn, Or Until The Acid Is Washed Off Or Neutralized; +1/2), Penetrating (+1/2)(56 Active Points); No Range (-1/2), Requires A Power Skill: Conjunction Magic Roll (-1/2), Spell (-1/2), Gestures (-1/4), Incantations (-1/4), No Knockback (-1/4).

**Spell created by Jack Butler**

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