

Divine Spheres

- All
- Animal
- Charm
- Combat
- Divination
- Elemental
- Healing
- Plant
- Protection
- Sun
- Weather

Most Priesthoods get free access to the All sphere, and access to six others. Two of the six are the major spheres of the Priesthood—the focus of their god(s). A priest of this faith may cast any spell in these spheres. Another two spheres are the Priesthood's sub-major spheres; a priest of this faith may cast the first and second level spells of these spheres. The last two spheres are the minor spheres, and only the first level spells in those spheres may be cast.

From:

<http://curufea.dreamhosters.com/> - **Curufea's Homepage**

Permanent link:

http://curufea.dreamhosters.com/doku.php?id=roleplaying:hero:resources:divine_spheres

Last update: **2006/02/17 11:53**

