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Phone Mail

By The Mad GM (original post)

The message light on the room phone is blinking when you first get to your room. The message is addressed to someone named Olaf, saying that the target would be arriving at exactly (insert time PCs showed up), wearing (insert clothes PC are wearing), and they will be in room (insert room number of PCs). The voice will also mention some relevant detail about the PCs that might be useful.

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