



# Setting

- [GM Questions](#)
- [World Building Questions](#) - just some stuff I thought might be helpful based on ideas in various indie games and the Starblazer FATE game
- [Deck Building](#) - the acquisition of the Wilde Karrde
- [Plot Points](#) - character based plot hooks

[airship pirates](#), [setting](#)

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Last update: **2012/04/28 05:51**

