

Maps

[parent_page_harvester](#)

Symbols

- Harvester in hex (and ID)
- Resources in hex
- Movement in hex
- Hex entered from given direction
- Number of units in a hex
- General (and ID)
- Lieutenant (and ID)
- Soldier (and ID)
- Scout (and ID)

--- CategoryGames

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Last update: **2013/03/13 00:57**

