

Chaos

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Army

Chaos God

Unit Type: God

Cost: 10

Number: 1

Chaos Dwarf Chief

Unit Type: Blade General

Cost: 5

Number: 1

Giant Troll Champion

Unit Type: Behemoth

Cost: 10

Number: 1

Chaos Champion

Unit Type: Paladin

Cost: 10

Number: 1

Chaos Knights

Unit Type: Knights

Cost: 7

Number: 2

Rats and Lizards

Unit Type: Beasts

Cost: 5

Number: 2

Minions and Monsters

Unit Type: Hordes

Cost: 2

Number: 2

God Special

There are several Chaos Gods. Each one gives a different bonus. The player uses a random God each turn.

Link

<http://www.btinternet.com/~alan.catherine/wargames/alan.htm#army1>

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