

# Defsenoc

In the vein of Siloportem, Defsenoc is a town ravaged by the War. The miraculous thing is that it is still inhabited. The people there are either blithly unaware that the space-time topograpgy of their town is in constant flux or they operate in tune with the flucations, thus making them the only non-Houseworlder, non-Enemy agent to be able to innately naviagte the timelines. Making them a prime target for 'recruitment' by all factions in the War (including, obvously, the Faction itself).

[botw](#), [entry](#), [world](#)

From:

<https://curufea.com/> - **Curufea's Homepage**

Permanent link:

<https://curufea.com/doku.php?id=dronid:book:articles:defsenoc>

Last update: **2008/01/29 17:16**

