

Aerie

Men of Hawkshold

Recruit flying Elite Mercenaries

5

Forge



Embassy

Men of Hawkshold

Send Muster Points to Allies

2

Farm



Fortress

Men of Hawkshold

Receive 100 additional points to build army.

12

Barracks Forge



Bank

Men of Hawkshold

Core Mercenaries fulfill Farm requirements

7

Market



Farm

Men of Hawkshold

Recruit Core Units

0

Start



Harbour

Men of Hawkshold

Send gold to Allies

2

Farm



Barracks

Men of Hawkshold

Recruit Standard Mercenaries

8

Logging Camp Market



Forge

Men of Hawkshold

Recruit non-flying Elite Mercenaries

8

Market Mine



Keep

Men of Hawkshold

Standard Units count as Core

6

Barracks



**Logging
Camp**

Men of Hawkshold

**Recruit
Standard
Units**

5

Mess Hall

Men of Hawkshold

**Core and
Standard
Mercenaries
don't use
extra CA**

3

Smelter

Men of Hawkshold

**+1 Gold
per turn**

5

Farm



Barracks



Mine



Market

Men of Hawkshold

**Recruit Core
Mercenary
Units**

8

Mine

Men of Hawkshold

**Recruit
Elite Units**

5

Tavern

Men of Hawkshold

**Hire
Characters**

6

Farm



Farm



Market



**Mercenary
Camp**

Men of Hawkshold

**Use
Mercenaries
as a faction**

6

Saw Mill

Men of Hawkshold

**+1 Gold
per turn**

5

Warehouse

Men of Hawkshold

**Core Units
discount**

9

**Forge
Barracks**



**Logging
Camp**



Bank



Multiple Cards

Write how many buildings a card represents in the white circle.

<p>Armoury <i>Men of Hawkshold</i></p> <p>∞ +1 extra ∞ of each type of Elite Unit</p> <p>∞ 3 ∞</p> <p><input type="text"/> Forge Armoury</p>	<p>Palace Expansion <i>Men of Hawkshold</i></p> <p>∞ +1 ∞ Victory Point</p> <p>∞ 6 ∞</p> <p><input type="text"/> Logging Camp, Mine, Market, Palace Expansion</p>	<p>Watch Tower <i>Men of Hawkshold</i></p> <p>∞ +1 ∞ Foresight</p> <p>∞ 3 ∞</p> <p><input type="text"/> Logging Camp, Watch Tower</p>
<p>Outpost <i>Men of Hawkshold</i></p> <p>∞ +1 ∞ Intelligence</p> <p>∞ 2 ∞</p> <p><input type="text"/> Mine Outpost</p>	<p>Training Grounds <i>Men of Hawkshold</i></p> <p>∞ +1 ∞ Discipline</p> <p>∞ 5 ∞</p> <p><input type="text"/> Farm, Training Grounds</p>	